

## Synnefo - Bug # 2463

<b>Status:</b>	Closed	<b>Priority:</b>	Medium
<b>Author:</b>	Vangelis Koukis	<b>Category:</b>	Cyclades UI
<b>Created:</b>	05/26/2012	<b>Assignee:</b>	Kostas Papadimitriou
<b>Updated:</b>	03/06/2013	<b>Due date:</b>	
<b>Subject:</b>	No console under Safari on Mac OS X		
<b>Description</b>			
Console -> Confirm does nothing under Safari on Mac OS X.			

### Associated revisions

#### Revision 738a9b18 - 06/08/2012 06:15 pm - Kostas Papadimitriou

Console popup window fix for safari, Refs #2463

It seems that Safari allows popup windows only if the window.open call is made from within an html element click event context. Otherwise its behaviour is based on "Block Pop-Up Windows" setting, which when enabled no notification appears for the user that a popup window was requested to open.

Since there is no easy way to check the setting value, the action call changed to use synchronous request. That way the success handler which calls the window.open method, gets executed within the confirm button click event context.

In contradictory to this change the user might experience unresponsive behaviour of the ui when console actions too long to repsond.

The behaviour is limited only for Safari clients.

### History

#### #1 - 03/06/2013 03:16 pm - Kostas Papadimitriou

- Status changed from Assigned to Closed