

./kamaki - Bug # 3716

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|--|--|------------------|-------------------------------------|
| Status: | Closed | Priority: | Medium |
| Author: | Stavros Sachtouris | Category: | kamaki |
| Created: | 05/10/2013 | Assignee: | Stavros Sachtouris |
| Updated: | 05/15/2013 | Due date: | |
| Subject: | Allow runtime args when incoking interactive shell | | |
| Description | | | |
| Now: kamaki -XXX will load kamaki, but also transfer all -XXX args to each command executed inside the shell | | | |
| Desired: kamaki -XXX will pass there arguments to atomic shell commands in a way that they will be understood by them as runtime args | | | |
| E.g.: kamaki -d will load a shell where all commands will be executed with a -d argument, therefore they will display their respective debug info | | | |
| Related issues: | | | |
| related to ./kamaki - Bug # 3736: Shell lost the correct command syntac for 2... | | Closed | 05/15/2013 05/16/2013 |

Associated revisions

Revision e3c2c890 - 05/13/2013 04:53 pm - Stavros Sachtouris

Allow runtime args when invoking interactive shell

Refs: #3716

Behavior After This:
kamaki -XXX -YY ... parses -XXX -YY
If not recognized: syntax error
If recognized, group them into shell args (e.g. -h) and command args (e.g. -d)
Whenever a command is run in this shell instance, apply the command args

Practically, users may pass the -d or -v args to the shell and enjoy streaming debug or verbosity logs, without having to pass -d or -v args on each command

History

#1 - 05/13/2013 05:07 pm - Stavros Sachtouris

- Status changed from New to Resolved
- % Done changed from 0 to 100

Implemented as described.

Just to clarify: if an argument is not a legal global argument, kamaki will fail. E.g. kamaki -INVALIDARG will return a *usage* message

#2 - 05/15/2013 06:05 pm - Stavros Sachtouris

- Status changed from Resolved to Closed
- Estimated time set to 3.00